



**NEW YORK
ELECTRONIC ART FESTIVAL
JUNE 1 - AUG 11, 2019**



A PRODUCTION OF HARVESTWORKS

harvestworks.org

Note from the Director



Photo by Paddy Hanlon

Carol Parkinson, Harvestworks Director

HARVESTWORKS is delighted to welcome you to the 2019 New York Electronic Art Festival on Governors Island and other venues in New York City. You will get an overview of how technology is being used in various artistic disciplines, and will have the opportunity to take part in a discussion about how these technologies will continue to shape contemporary art practice.

Curated by the Harvestworks Arts Committee with Executive Director Carol Parkinson, the festival challenges the audience through the presentation of artworks created by artists of different genders, different cultures and different points of view. All have in common new works that comment, criticize and make us question technology.

This year's theme is *Physical and Digital: Multifaceted Visions in Electronic Art* and includes an exhibition of works by cutting edge American Artists as well as cultural exchanges with artists from Russia and Switzerland.

Our *Experience Labs* on Saturdays on Governors Island include "Beyond Human, Art and Tech Connections in Urban Parks", multi-location sound art performance, artist talks by the participants and the immersive sound art resource room.

We thank our partners and supporters for helping us to bring the 2019 New York Electronic Art Festival to the public of NYC and beyond via our website.

"New York is a major hub of experimental artistic exploration of art and technology worldwide, so it is essential that the New York Electronic Art Festival bring together innovative practitioners to share their work with the public". I look forward to seeing you at the events and hope you enjoy the experiences.

A handwritten signature in black ink, appearing to be 'CP', written in a cursive style.

2017 EVENT CALENDAR

PHYSICAL & DIGITAL ART @ Governors Island

PERFORMANCE

WORKSHOPS/PROJECTS

May 25		Opening Concert with Mario Diaz De Leon, Colin Marston and Lea Bertucci @ 22 Boerum Place, Brooklyn	
June 1- Aug 11	Julia Sinehnikova, Amy Youngs, LoVid, Zahra Poonawala, Alexander Hahn, Susie Ibarra, Michael Schumacher, Morehshin Allahyari and Amanda Gutiérrez		
June 1			<i>Beyond Human: Art & Tech Connections in Urban Parks</i> , a panel discussion with Amy Youngs, Dylan Gauthier and Julia Oldham @ Swale House, Governors Island
June 1 – June 9	Russian Sound Art Showcase (RSAS) – Sound Art works of Russian artists currently active in Moscow and Saint-Petersburg @ Building 10A, Resource Room, Governors Isl.		
June 8			Artists Zahra Poonawala & Sergey Kaisch @ Governors Island
June 15		LoVid presents <i>Left Footprints</i> , a new work in progress @ The New York Hall of Science	
June 17 - 23			The International Computer Music Conference Installation and Radio Broadcast Studio @ Harvestworks
June 20		Hausmusik with Rhiannon Catalyst @ Harvestworks	
June 22			Performance by Nicole Goodwin and talk by Alexander Hahn @ Governors Island
June 29			Artist Day & Talk by Seth Cluett @ Governors Island
July 5			Sound Walk by Amanda Gutierrez on First Friday, late night viewing @ Governors Island
July 6		Susie Ibarra Ensemble @ Governors Island	
July 13		Sound artist Ben Manley conducts a multi-location sound art performance with special guests @ Governors Island	Live performance by Susie Ibarra and Souleymane Badolo @ Governors Island
July 19		Natacha Diels and Michael Morley. A co-presentation @ ISSUE Project Room	
July 20		Ursula Scherrer with Michael Schumacher and Michael Morley. A co-presentation @ ISSUE Project Room	
July 27			VR artists Mollye Bendell and Amanda Gutiérrez @ Building 10A Governors Island
July 31 - Aug 4			New Music New York 8-channel Sound Art Review by Charlie Morrow and guests @ Harvestworks
Aug 3			Artist Talk and Performance by Julia Sinehnikova @ Governors Island

Physical and Digital - *multifaceted*



Photo courtesy of the artist

ALEXANDER HAHN

CFL – Coded Fluorescent Light is a video triptych where the random flickering of a failing light bulb in a Varanasi garage is dragooned into sync with visual and aural codes to deliver a fast-paced recital from the Rigveda, the sacred book of Hinduism.

Alexander Hahn (b. 1954, Switzerland) has worked in electronic and digital media arts in Europe and America since the mid 1970s, integrating the time-based forms of video with practices of computer imagery.

AMANDA GUTIÉRREZ

Flâneuse>La caminanta is a documentary video edited as VR (virtual reality), using a 360-degree camera to record soundwalks of female participants in public space.

Amanda Gutiérrez uses a range of media such as sound art and performance art to investigate how conditions of everyday life set the stage for our experiences and shape our individual and collective identities.

Photo courtesy of the artist



Photo courtesy of the artist

AMY YOUNGS

Becoming Biodiversity is an augmented reality application that encourages participants to explore and experience local, ecological networks present in an urban park site. It is a guided tour which will allow us to inhabit the worlds of multiple species along the network, allowing them to become visible to us.

Amy M. Youngs creates eco art, interactive sculptures, and digital media works that explore interdependencies between technology, plants and animals.

visions in electronic art

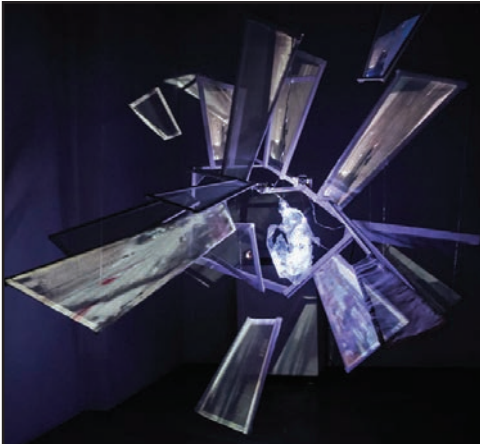


Photo courtesy of the artist

JULIA SINELNIKOVA

Surveillance Video Experiments is an evolving interactive video installation exploring surveillance in the context of the global internet. It examines the relationship between the joy of selfie culture and the lack of security with the aim of conjuring dialogue around surveillance via private companies and governments.

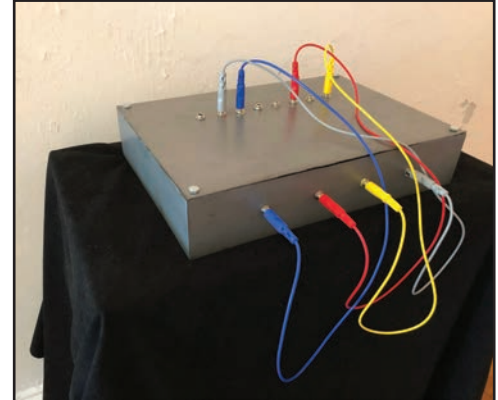
Julia Sinelnikova is an interdisciplinary artist who works with holograms, performance, and digital culture. Her light installations have been exhibited internationally, and she has performed widely as The Oracle of Vector Gallery.

LOVID

BikeBox R(i)de, 2018 is a video installation produced in collaboration with a group of youth from a bike-shop at Experimental Station in Chicago. It takes an experimental approach to documenting a Chicago neighborhood from the point of view of a young group of cyclists. A bike-mounted camera captures surreal collages in real-time, blending bodies, architecture, and light.

LoVid is the NY based artist duo comprised of Tali Hinkis and Kyle Lapidus.

Photo: Courtesy of the artist



MICHAEL SCHUMACHER

urMix is a matrix box with 8 separate streams of sound from a single piece of music, played together in a loop. Listeners use a pair of quadrophonic headphones with four inputs to experience different combinations of streams, up to four at a time.

Michael J. Schumacher has worked with spatialized sound, computers and electronics since the 1980s, creating multi-channel, generative *Room Pieces* presented in galleries, museums, concert halls, public and private spaces. Thanks to Julia Updegraff and Kato Hideki.



Photo courtesy of the artist

MOREHSHIN ALLAHYARI

In Mere Spaces All Things Are Side By Side I is a series of videos exploring the complex accessibility of the internet in a developing country. Rather than thinking about technology from a position of privilege, it focuses on the gap, failure, limitation, and the frustration of access to technology.

Morehshin Allahyari (b. 1985 Iran) is a media artist, activist, educator, and curator who uses computer modeling, 3D scanning and digital fabrication techniques to explore the intersection of art and activism.

SUSIE IBARRA

Fragility: An Exploration of Polyrythms, created by drummer/composer Susie Ibarra in collaboration with choreographer Souleymane Badolo, is a new immersive performance using polyrythms as a model for human interdependence. Drawing on deep knowledge of Asian and jazz percussive traditions, Ibarra leads audiences on a journey into a mesmerizing musical environment. Choreographer / Dancer Souleymane Badolo interacts with custom-built motion capture technology where the dancer's movements trigger recorded sounds to create a live rhythmic composition. Commissioned by Asia Society as part of Creative Common Ground.

Photo courtesy of the artist



ZAHRA POONAWALA

Manifesto from Lorraine, is a poetical interactive sound sculpture that addresses the public with agile movements and recorded manifestoes of different subjects from authors, countries and epochs. A 2019 Harvestworks AIR Project.

Zahra Poonawala uses video, musical performance, interactive sound installation and internet-based audiovisual projects to invent new artforms that compliment each.

3D Sound Lab @ Governors Island



Graphic courtesy of the curator

RUSSIAN SOUND ART SHOWCASE

A compilation of multi-channel works of Russian sound artists who are currently active in the Moscow and Saint-Petersburg scene. Most of them are centered around the SoundArtist.ru community.

Curated by Sergey Kaisch. The topic of is a satire on the narrative of Russian hacking and meddling with American technical and social systems.



Photo courtesy of the artist

BEN MANLEY

A multi-location sound art performance with special guest where microphones are placed at great distances from each other to collapse or re-broadcast outdoor sound.

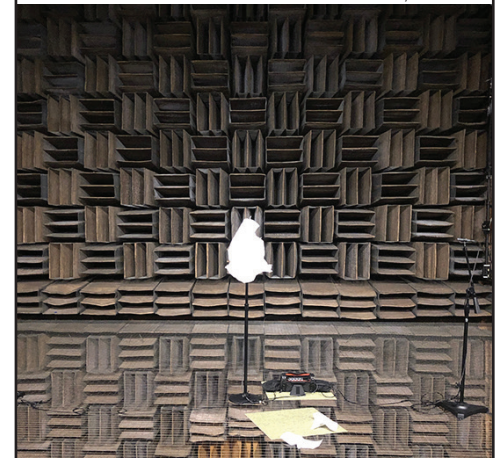
Composer and experimenter Ben Manley explores the natural variability of wind, amplified small vibrations, and resonant objects to generate dynamic musical environments.

EXPERIENCE SOUND BY SETH CLUETT

A suite of compositions for ambisonic surround speaker cube created in the reflection-less, dead-quiet historic anechoic at Bell Labs alternating with immersive 360-degree field recordings captured in a number of locations across New York and New Jersey.

Seth Cluett is a composer and visual artist.

Photo: Courtesy of the Artist



Performances

COLIN MARSTON

A live 4-channel mix of a recording created at EMPAC where feedback was generated and sent to a pitch-to-MIDI converter feeding a Disklavier player piano. The piano is forced to interpret the feedback (which is fairly abstract in terms of pitch and rhythmic content), creating an unlikely duet. To be released on Illuso Records in May 2019.

Colin Marston is an American musician and recording engineer residing in New York City.



MARIO DIAZ DE LEON

New work for light and live electronics exploring intersections of ambient, synthesizer-trance music, extreme metal, noise, and industrial music genres under the working title *Body Pulse Prism*.

Mario Diaz De Leon is a composer, performer and educator whose creative work encompasses modern classical, experimental electronic, extreme, and improvised musics.

LEA BERTUCCI

A saxophone and electronics set exploring movement of sound in space through the use of dissonance, wide dynamic fluctuations and particular sonic textures. To be released on Bertucci's forthcoming album, *Resonant Field*.

Lea Bertucci is a composer, performer and sound designer whose work describes relationships between acoustic phenomena and biological resonance.





Photo:Courtesy of the artist

LOVID

Left Footprints is a collaborative multimedia performance project that draws conceptual and technical connections between environmental, biological, and electrical signals. The work reflects on the human impact on the earth's ecosystems as well as our psychological challenges in this era of desired accountability and solutions to climate concerns, weighing action/inaction, and looking at short versus long term existential goals.

A collaboration with Tyler Henry that includes contributions from Ibtisam Haq, Sean Montgomery, and Nikima Jagudajev.

RHIANNON CATALYST

Homesick is an immersive multisensory journey to Earth, space, and sea in 3 Movements: From a Distance (A remedy to treat homesickness for the planet Earth), Apollo 11 Lullaby (a remedy for sleep in deep space), and So Deep (a remedy for sinking ships).

Multidisciplinary artist Rhiannon Catalyst in collaboration with Paul Geluso, Kaya Bailey, and Jeremy D. Slater create a multisensory narrative journey using sound, light, scent, and storytelling as remedies to heal and strive to inspire care for places that need our love and attention. A Hausmusik Event at Harvestworks.

Photo courtesy of the artist

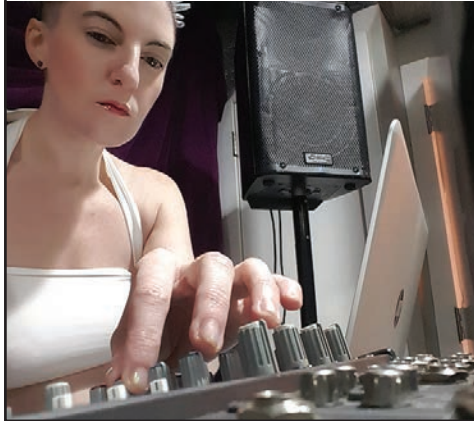


Photo courtesy Elliott Collective

NICOLE GOODWIN

Ain't I a Woman (!!!): Audio Frequencies is the reimagining of a collection of poetry that speaks to the plight of African-American women as well as personal narratives that archive the journey that the artist is undergoing as a liberated Black woman. Interwoven with sound, music and voice, it is an experience with performance spilling over into experimental sound art.

Nicole Goodwin is author of *Warcries*, the 2018 Ragdale Alice Judson Hayes Fellowship Recipient and the 2013-2014 Queer Art Mentorship Queer Art Literary Fellow. Collaborator: Kevin Ramsay

Performances at Issue Project Room



Photo courtesy of the artists

NATACHA DIELS shares an event w/ MICHAEL MORLEY

Natacha Diels *Sad Music for Lonely People*, is a series of recent works involving inspirational quotes, messages from another world, and a step-by-step guide to using heavy machinery in healing rituals. Diels' new work incorporate the use of *SONYC (Sounds of New York City)*'s large-scale field recording database of classified *urban sounds*.

Michael Morley's *Music for The Never Quartet* is a performative installation for a quartet of bowed acoustic guitars placed on solid wooden furniture. The guitar bodies amplify the bowed strings, which the furniture further amplifies, creating a lush and generous sound field.

URSULA SCHERRER WITH MICHAEL SCHUMACHER share an event w/MICHAEL MORLEY

Exotica is a parallel place, within the confines of Issue Project Room, that uses the sonic and visual tropes of the city – sirens, alarms, jackhammers; abruptly altering vistas, myriad architectural styles, grid structures – as a basis for the creation of content and form. Within *Exotica* you'll be “in the city”, but in a strange, transposed, deconstructed version.

Michael Morley's *Music for The Never Quartet* is a performative installation for a quartet of bowed acoustic guitars placed on solid wooden furniture. The guitar bodies amplify the bowed strings, which the furniture further amplifies, creating a lush and generous sound field.

Photo courtesy of the artists



Talks and Projects

ARTIST TALKS

BEYOND HUMAN: Art & Tech Connections in Urban Parks

Artists Amy Youngs, Dylan Gauthier and Julia Oldham present and discuss projects focused on noticing, experiencing, and caring about the ecosystems present in the parks. Through augmented reality apps, 360 media, digital field guides and sci-fi adventures, these artists are exploring new ways for humans to interact with our local biological communities. @Swale House, Nolan Park, Governors Island.

Zahra Poonwala talks about *Manifesto from Lorraine*, that combines the region in France that has suffered from post-industrial aftermaths with the sculpture, making her proclaim, be alive and manifest.

Sergey Kasich - a spoken word talk on the context and the greater history for Russian Sound Art. Sergey is the curator for the Russian Sound Art Showcase.

First Friday Late Night Viewing with Amanda Gutierrez' Sound Walk

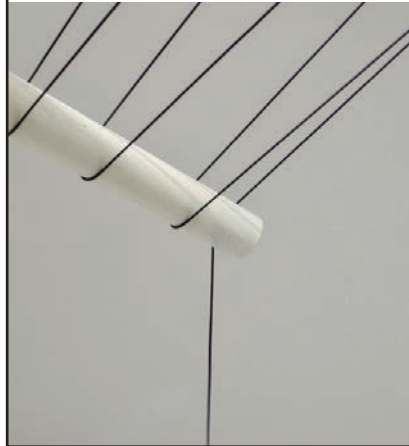
Julia Sinelnikova presents a talk about *Surveillance Video Experiments*, an evolving interactive video installation.

International Computer Music Conference and The New York City Electro-Acoustic Music Festival @ Harvestworks

Variable Frequencies installation by Australian artist and musician Angus Tarnawsky investigating the sonic, social and political implications of transmission.

Live audio streams from the ICMC and the NYCEMF available at wavefarm.org/ listen and on the Wave Farm Radio App (IOS).

Photo courtesy of the artist



MORROWSOUND®
SOUNDCUBE

Revisit *New Music New York* (2004) with The Morrow 8 channel Sound Cube featuring twelve sound commissions from a diverse group from pioneers in electronic music to a younger generation whose reputations have been established in the last decade.

Featuring talks by Charlie Morrow and Stephen Vitiello. Graphic by Jeff Bryant



DIGITAL MEDIA ARTS CENTER

596 Broadway #602
New York NY 10012
www.harvestworks.org
tel: 212-431-1130

“A comprehensive and fascinating survey of recent artistic achievements in art and technology, Harvestworks’ New York Electronic Art Festival confirms New York City’s leading position as an artistic and intellectual center for technological innovation.”

ABOUT NYEAF: Harvestworks’ New York Electronic Art Festival is a city-wide summer series of concerts, workshops, and exhibitions that spotlight new artworks from the Harvestworks TEAM (Technology, Engineering, Art and Music) lab and innovative works from our local, national and international community. It was created to provide a responsive public context for the appreciation of cutting-edge electronic artwork of the highest quality across the arts and technology spectrum. The NYEAF plugs into a national and international network of electronic art festivals, bringing significant contemporary art and music to the city.

Produced by Harvestworks in partnership with The Trust for Governors Island, Issue Project Room, the International Conference on Computer Music, the New York ElectroAcoustic Music Festival and the New York Hall of Science with funds provided by the New York State Council on the Arts with the support of Governor Andrew Cuomo and the New York State Legislature, the New York City Department of Cultural Affairs, the National Endowment for the Arts, Asia Society, mediaThe foundation, New Music USA’s NYC New Music Impact Fund made possible by the Scherman Foundation’s Katharine S and Axel G Rosin Fund, the Pro Helvetia Foundation and Friends of Harvestworks. Special thanks to Cycling74, Jeff McGovern and the interns at Harvestworks. www.harvestworks.org



ISSUE
PROJECT
ROOM

